

After the new CS:S update there are some bad news and some good news.

First of all remember that its an upgrade, some things HAVE changed and are not coming back. The six year old game got an update. It brings good things to the game but it WILL break something up.

The good news are that our servers have been doing great, nice to see so many playing source again.

We have at the moment a different selection of servers:

Two Gungame servers, one regular Gungame, the other Deathmatch Turbo, one Surf Deathmatch server, one pure Deathmatch server and finally 3 Source servers. You can find their IP's on the "Our Servers" panel.

The bad news is that our known WCS is not likely to be available soon as the mod stopped working. In fact there are doubts when will eventscripts be fixed or even if it will.

Nothing is lost regarding to info, so if we get the server working it will be as it was. But the reality is that its not too likely for it to be ready in a near future.

In the meantime we are planning on trying out another mod that is similar to WCS, see if its stable and if it is liked.

Just wanted to finish off by thanking all that volunteered to help on the "Valve Incident".

Now lets go and have fun!

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