

WCS Link's grappling hook

Posted by awais1 - 13 Aug 2011 23:28

Hi, i've recently unlocked the LINK race and maxed out grappling hook.

At first i thought it was a great skill, but then realised whenever i pull someone towards me, they seem to die of fall damage.

would there be anyway to change the skill a bit so that maybe if they die of fall damage it's your kill? though i doubt you could.

Thanks

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Re: WCS Link's grappling hook

Posted by Syntex - 13 Aug 2011 23:52

Yea, recognized that, as well.

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Re: WCS Link's grappling hook

Posted by awais1 - 14 Aug 2011 00:27

sooo annoying aint it

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Re: WCS Link's grappling hook

Posted by M3ntoz - 14 Aug 2011 08:34

awais1 wrote:

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Not possible cause you don't deal extra dmg. They die because of suicide cause for the server it's the same when a person jumps of a height and dies from gravity.

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Re: WCS Link's grappling hook

Posted by awais1 - 14 Aug 2011 14:28

could you not make them immune to fall damage?

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Re: WCS Link's grappling hook

Posted by sh4dowr - 14 Aug 2011 15:03

awais1 wrote:

could you not make them immune to fall damage?

i don't think that would be possible but then again i'm not a scripter or anything so.. we'll see i guess

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Re: WCS Link's grappling hook

Posted by substick - 14 Aug 2011 15:42

Its technically benefiting you anyway 😏
Who needs kills anyway, I never get them 😏

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Re: WCS Link's grappling hook

Posted by FRANTiCz - 14 Aug 2011 16:08

Surely it would be possible to write that 'if dies due to suicide after grappling hook has been used on them, = kills + 1'?

I'm doing an a-level in computing. Just a bit of logic here but in this case it's probs different, I haven't done complex games before. :3

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Re: WCS Link's grappling hook

Posted by substick - 14 Aug 2011 16:14

the problem with that is it is really easy to get kills with link on some maps which would make it ultra easy to level up because everyone is falling to their deaths 😊

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Re: WCS Link's grappling hook

Posted by Liquid Snake - 14 Aug 2011 16:40

as far as i know the only thing you can do is disable your own fall damage providing your using the race (looking at rocketman or whatever the donator race is called) not sure wether its possible to disable it for somebody else when the skill is activated.

well im only a starter when it comes to race scripting so yeh 😊

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