The Mega Server
Posted by Johannicus - 04 Feb 2010 15:53

_____

A suggestion for the mega server is to add some bots like on the GG servers. This would help populate it as the first players have something to play against. I would add 4 since when 4 or more players join the bots are replaced and the stats system kicks in aswell. I know some ppl wont join when bots are on but the first person to join have to do so with a friend or it wont be fun at all without opponents.

==

Re: The Mega Server
Posted by VoGon - 04 Feb 2010 16:58

_____

Good idea there Johan

We will look into this, it requires to set up nav files for all maps so bots can join (and it will take a bit of time to do them) and then should be sorted.

==

Re: The Mega Server
Posted by vapour - 04 Feb 2010 23:24

_____

My personal opinion is that we need to do a mass recruit, and keep it on the very basic standard maps for the time being.

==

Re: The Mega Server
Posted by Johannicus - 06 Feb 2010 00:46

_____

Mass recruits never ever ends well imo. When we decided wich maps we shall use and got it working with 4 bots(If we decide to use them), I think we need a regular event that we announce in advance before each time in the Steam/TWK community. That way we get those who wants to play to join and after a couple of times we will see if its popular enough to stand on its own feet without the regular event.

==