

MCbans rules

Posted by Tunes - 01 Feb 2013 09:40

This post attempts to help with ban reasons along with mcbans.

When placing a ban, there are rules to avoid disputes, which take me some time to deal with.

So please, take a spin at the mcbans page;

support.mcbans.com/index.php?/Knowledgeb...7/0/global-ban-rules

Below, the main part of those rules.

Valid Global Ban Reasons

- Valid reasons for global bans are, but not limited to:
 - Griefing or theft (More than one block must be broke in order to be valid)
 - Causing server downtime by DDoS or any other malicious method
 - Spambot ("Spamming/Spam/Spamming Chat"; are not allowed, it must actually be automated)
 - Client side modifications (Please be specific with your reason - "Hacking"; is not enough information - See blue note at bottom)
 - X-Ray related modifications (This includes x-ray texture packs)
 - Racism or Homophobia
 - Posting direct links to pornographic material or "shock"; websites
 - Nazi symbols or skins
 - Honeypots (Server must comply with Honeypot guidelines)
 - Concerning client side modifications: Simply using a modified/hacked client is not global bannable.
- Please be sure to get proof of the player using the malicious hacks in your server. Please specify in your reason which type of hacking it is. Example: Flymod

Invalid Global Ban Reasons

- Invalid reasons for global bans are, but not limited to:
- Harassment to server players or staff

- Spamming
- Too many alternate accounts
- Ban reasons with any foul language or name calling.
- Griefing teams
- Impersonation of MCBans staff
- Impersonation of Planet Minecraft staff, or similar.
- Advertising or threats
- Any builds containing male or female genitalia.

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