

## Update 1.6.4

Posted by Tunes - 20 Sep 2013 19:36

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Well, the server is up with 1.6.4, but Factions doesn't load, so it's whitelisted atm and will be until Factions gets updated.

Cheers

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## Re: Update 1.6.4

Posted by KarlieAnn16 - 21 Sep 2013 02:15

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When do you think TWK will be up and running again?

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## Re: Update 1.6.4

Posted by Tunes - 21 Sep 2013 09:11

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I have no idea.

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## Re: Update 1.6.4

Posted by Tunes - 21 Sep 2013 13:56

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Ok, it's up and running "all" updated (at least, what matters)

Whitelist is now off

Have fun!

Cheers

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## Re: Update 1.6.4

Posted by waterbukkit - 23 Sep 2013 17:53

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Well i think the current famous mods like [Optifine HD](#) [TooManyItems](#) along with [MCpatcher HD](#) [Minecraft Forge API](#) are not releasing because they are waiting for the main update of Minecraft 1.7. Hope for the best.

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## Re: Update 1.6.4

Posted by Tunes - 23 Sep 2013 18:16

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This is not about client mods, but about server plugins. Only thing I do need for mc is xray (admins do need xray) and zombie mod for flying.

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