

## **Food Glitch**

Posted by ~Falcon - 18 Aug 2012 21:22

---

After 1.3.1, about half the time when I eat any sort of food, my hunger bar will reset to it's state prior to eating the food. On top of this, half the time when I have a full hunger bar, my health will not regenerate, and, after moving for a while, it will go back to what it was before eating the food. This used to be fixable by not moving while eating the food, but after 1.3.2, I seem to still be having the probablem even when standing still.

---

## **Re: Food Glitch**

Posted by razanga - 18 Aug 2012 21:31

---

Happens to me too, it gets really annoying.

---

## **Re: Food Glitch**

Posted by Tunes - 19 Aug 2012 10:34

---

one more to fill the bukkit bugtracker...

---

## **Re: Food Glitch**

Posted by ~Falcon - 20 Aug 2012 13:35

---

So do you have any idea when it will be fixed? Thanks for all the information.

---

## **Re: Food Glitch**

Posted by iMattR - 21 Aug 2012 11:43

---

As brought up far too many times, this is a Bukkit issue. We have no idea what Bukkit will fix in what time period, so your best hopes are to look on the Craftbukkit development release list.

---