

## Problem with the faction names

Posted by Gimp - 02 Dec 2012 19:25

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There seems to be a problem with the faction names. Got some random stuff around them like f\*\*(name) r.

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## Re: Problem with the faction names

Posted by VooDoo - 02 Dec 2012 21:54

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Didn't I already explain this one?

Well, here is the explanation

&quot;F&quot; is the colour code for white text, &quot;A&quot; is the code for Green and &quot;C&quot; is the code for Red, they are just slightly bugged and dont seem to be displaying the colours but instead seem to be displaying the colour codes.

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## Re: Problem with the faction names

Posted by Tunes - 02 Dec 2012 22:38

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Yep, that's right, factions needs some update due to essentials changing something with color codes...

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## Re: Problem with the faction names

Posted by Gimp - 02 Dec 2012 22:53

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must have forgot sry voodoo

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