

## Faction raid issue

Posted by Minecraftwyatt01 - 24 Oct 2013 01:49

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I tried to blow up some faction land that was claimed today. The wilderness was right next to the chests, and the chests were in claimed land.

So i placed my tnt there and it did not destroy the faction land only the wilderness.

I think the faction setup has Faction block break set to false or something. So im hoping this can be fixed soon.

Thx and have a good day.

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## Re: Faction raid issue

Posted by gracielynn - 26 Oct 2013 02:58

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Yea I've noticed this too. I tried to blow up chests in claimed land. The chests were next to wilderness and only the wilderness area took damage.

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## Re: Faction raid issue

Posted by iMattR - 29 Oct 2013 19:31

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I'm sure when Tunes see's this he'll have a look into it - keep an eye on the forums for any updates, as Bukkit 1.7(.x) will be out at some point in the near future, and so chances are (if the map is reset) there'll be a lot bug fixes as well.

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