## Re: Ok, here it comes another one! Posted by liger - 19 May 2010 23:13

## Johannicus wrote:

A game can brag about destructable environment all they want but its just destructable objects. When I can blow a crater in the ground and make my own hole in the rock Im gonna agree. But if its like in BC2 where walls can be destroyed but not wrecks and rubble it aint a destructable environment, just objects...

## TWKgaming.com - TWKgaming.com Generated: 14 December, 2025, 18:47 so you wonna play a METEORITE in an FPS? Re: Ok, here it comes another one! Posted by Johannicus - 25 May 2010 21:28 liger wrote: A game can brag about destructable enviroment all they want but its just destructable objects. When I can blow a crater in the ground and make my own hole in the rock Im gonna agree. But if its like in BC2 where walls can be destroyed but not wrecks and rubble it aint a destructable enviroment, just objects... so you wonna play a METEORITE in an FPS?

No, think more like Red Faction. Thats destructable environment!!

[youtube:35m5dxbc][/youtube:35m5dxbc]